# MINDY MELLO

CONCEPT ARTIST/ILLUSTRATOR

#### 661-383-3262

mindymello4@gmail.com

#### SKILLS

Photoshop

Illustrator

Procreate

Maya

After effects

Zbrush

#### EDUCATION

#### **Bachelors of Fine Arts**

Otis College of Art And Design

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2020-2024

**Digital Media** Game and Entertainment Design

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#### LINKS

ryamaa.artstation.com

linkedin.com/in/mindy-mello (îm)

www.mindymello-art.com

#### AWARDS

Otis Presidential Scholarship 2020-Present

Dean's list - (3.5 GPA or higher) Fall 2020-Present

Fil-AM SCV JRSA Award 3rd place winner June 2020

### WORK EXPERIENCE

#### **Teacher's Assistant**

Otis College of Art and Design

August 2021-Present

August 2023-Present

- TA for Principles of Design, Connections thru Color, and Digital Painting
- Assisted students in learning Photoshop, Illustrator and After Effects
- · Critiqued students on use of color, composition, value, and painting techniques to create storytelling within visuals
- Ensured students were on task and met deadlines

#### **Concept Artist & Set Dresser**

Bugnauts | USC Games

- textures in Substance and photoshop

#### **Concept Artist**

Grandma Green | Mobile Game

January 2023-May 2023

- · Conceptualized and produced 2D assets to be readily used in game
- · Created assets for UI and pitched ideas to improve readability and usability
- Worked with the art team to ensure consistency with style guide •

#### **2D Background Artist**

Message Sent (2021) A short film

May 2020-August 2020

- Designed and illustrated environments used in film
- · Prepared background assets for the animation team in a manner that was efficient for the production pipeline in After Effects and within a tight deadline
- · Collaborated with team to ensure backgrounds and props fit within style guide

#### VOLUNTEERING

#### **Kpop Club Vice President**

Otis College of Art and Design

August 2021-Present

- Promoted from secretary to VP for a club with over 90+ members
- · Managed club activities (festival planning and social media) and chair bi-weekly leadership meetings
- Assisted graphic design team in creating posters, social media posts, merch and logo designs
- · Managed the organization and execution of Kpop Festival fundraiser with 150+ attendees
  - Collaborated with Hate is a Virus and Changing Tides in order to collect over \$5K in donation funds each year for AAPI Awareness
  - · Designed and co-supervised advertisement of festival
  - Networked with vendors via social media and email

Concept development for environments, character design and props

## Assisted 3D art team through digital paintovers and creating hand painted

Implemented concepts in game through set dressing in Unreal Engine 5